Thomas Willingale Progression of PE – Skills

Year group	Invasion games	Gymnastics	Dance	Net and wall	Striking and fielding	Multiskills and athletics	Health and fitness
Skills			Acquiring and Develo	ping Skills (A&D)		<u> </u>	
	Selecting and applying skills, tactics and compositional ideas (S&A)						
		Eva	lluating and improving	g performance (E	દ્રા)		
		Knowledg	e and understanding o	of fitness and hea	lth (H&F)		
Develop	PHYSICAL DEVELOPMEN	T: EARLY LEARNING GO	ALS (ELG) Moving and	Handling Children	show good control	and co-ordination in large	
ment	and small movements. T	hey move confidently in	a range of ways, safel	y negotiating spa	ce. They handle equ	ipment and tools	
matters	effectively, including per	ncils for writing. Health	and Self Care Children	show good contro	ol and co-ordination	n in large and small	
	movements. They move	confidently in a range of	of ways, safely negotiat	ing space.			
	Invasion games	Gymnastics	Dance	Net and wall	Striking and	Athletics	Health
					fielding		and
	Move freely using	Move freely and with	Move freely and with	Catch a large	Throw over and	Children will be taught how	fitness Understand
	suitable spaces and	pleasure and	pleasure and	ball.	under arm in a	to use their bodies to:	the
	speed or direction to	confidence in a range	confidence in a range	Dan.	general direction	Sprint 30m	importance
	avoid obstacles. (S&A)	of ways including,	of ways.	Demonstrate	0	Jump for height 5-	for good
	` '	rolling, floor shapes,	,	good control	Catch a variety of	9cm	health of
EYFS		ways of travel.	Experiments with	and co-	sized balls when	Jump for distance	physical
			different ways of	ordination in	bounced or	30-59cm	exercise,
In all areas		Experiments with	moving.	large and small	thrown	 Leap hurdles 30m 	healthy diet
children will be		different ways of		movements.		within 16-12secs	and talk
taught to give		moving.	Complete simple		Strike a ball (self-	Overarm throw	about
feedback to their peers and		Jumps off an object	sequences to different stimulus.	Pass a ball:	bowled) in a general direction	Chest push	different
how to receive		and lands	different stillialus.	chest pass	general direction	Run for longer	ways to keep
it. (what they		appropriately.		Kick a ball along		distance	healthy and
liked and didn't				the floor less		Participate in Sports day	safe. (H&F)
like, what can		Stand on one foot to		than 10m with			
be improved)		hold a balance.		the correct			
(E&I)				technique.			
				Daibhle e bell et			
				Dribble a ball at feet with			
				control			

National Curriculum	extend their agility, balance co-operative physical activity	e and coordination, individ ties, in a range of increasin well as developing balance	lually and with others. The self of the se	ney should be able to s. Pupils should be n, and begin to app	o engage in competit taught to: master bas	access a broad range of opportu tive (both against self and again tic movements including running activities participate in team ga Multiskills and athletics	st others) and g, jumping,
Year 1 In all areas children will be taught about how to give and receive feedback to their peers. (E&I)	Explore different ways using a ball (A&D) Explore ways to send a ball or other equipment Retrieve and stop a ball using different parts of the body. (A&D) Play a variety of running and avoiding games. Participate in simple team games (1v1, 2v2) Develop simple attacking and defending techniques (A&D) Pass and receive a ball in different ways with increased control. (S&A)	Learn a variety of basic gymnastic movements. Be still in different body shapes and balances and combine different ways of travelling. (A&D) Move between mats and small apparatus and change the speed of movement. Handle apparatus safely Recognise how it feels when the body is tense in a balance. Develop balance, agility, co-ordination of travelling, stillness, jumping, timing, changing shape, direction and size. (A&D)	Learn basic movements relating to feelings. Learn what makes a good start and finish position in a sequence. Learn how to move their bodies in a variety of ways. Respond to different music showing a range of emotions and stimulus. Perform dance movements and simple sequences using simple movement patterns.	Focus on throwing a ball with control both over and underarm with prompts. Focus on catching a ball from shorter and longer distances, on their own and in groups. Play games based on net games (tennis, badminton) children have the opportunity to play 1v1, 1v2, 2v2, 1v3, 3v3. Pass and receive a ball in different ways with control and	Focus on technique on striking a ball with control when shown. Focus on technique on fielding a ball using under and over arm throwing. Able to play simple games in small groups, applying rules and skills that have been taught.	Children will be taught how to use their bodies to: Sprint 30m within 9-6seconds Jump for height10-14cm Jump for distance 60 – 89cm Leap hurdles 30m within11-8 secs Overarm throw 10-19m Chest push3-4m Run for longer distance 200m within 1:45-1:31 Participate in Sports day	Talk about whatour bodies do during exercise e.g breathing (H&F) Practice skills to make them warmer and cooler before and after exercises. (H&F) Discuss how the body changes during exercise.

	(rugby, netball, football,basketball)	Be taught to remember and perform short dance routines to other children (1-8 steps)	increased accuracy. (tennis, badminton)	rounders,baseball, softball, kickball,golf)		

	Invasion games	Gymnastics	Dance	Net and wall	Striking and fielding	Multiskills and athletics	Healt h and fitn ess
Year 2 In all areas children will be taught about how to give and receive feedback to their peers. (E&I)	Develop control and accuracy when moving with a ball in a variety of different games. Pass and receive a ball with more control and accuracy. Recognise the best ways to score points and stop points being scored. Recognise how they work best with their partner. Use different rules and tactics for invasion games. Make it difficult for opponents. Keep the ball and find best places to score. S&A Watch others accurately. Describe what they see and ask to copy others' ideas, skills and tactics.	Develop short sequences on their own. Use imagination to find different ways of using apparatus. Form simple sequences of different actions using floor and apparatus. Have a clear start, middle and end. S&A Have a clear focus when watching others perform. (E&I) Say when a movement or skill is performed well (aesthetic appreciation). (E&I) Describe what they have done and what they have seen. (Make easier or harder. Use advice to improve.) (E&I)	Use a range of vocabulary to describe moods and how dances make them feel. Perform dances using simple movement patterns with a clear start middle and end. On their own can remember and perform short dance routines to other children (1-8 steps) Evaluate and improve a dance performance by recording and viewing their rehearsals. (E&I)	Use their skills to play end to end games, games over a barrier and fielding games. Use their ability to solve problems and make decisions. S&A Watch others and describe what is happening. Talk about what they have done and how they did it. Participate in team games. Pass and receive a ball in different ways with control and increased	Choose, use and vary simple tactics. S&A Recognise good quality in performance. Participate in team games. Pass and receive a ball in different ways with control and increased accuracy. Perform fielding techniques with increased control and co-ordination (cricket, rounders, baseball, softball, kickball, golf)	Take part in multiskills festivals. (competitions: class, houses, base, against other schools) Designed to develop the fundamental movement skills of balance, coordination and agility. Children will be taught how to use their bodies to: Sprint 30m under 6 secs Jump for height 15-19cm Jump for distance 60 – 89cm Leap hurdles 30m within 8 secs Overarm throw 10- 19m Chest push 3-4m Run for longer distance 200m under 1:30 Participate in Sports day	Talk about whatour bodies do during exercise e.g breathing ,start to find theirpulse (H&F) Practice skills to make them warmer and cooler before and after exercises. (H&F) Discuss how the body changes during exercise.

Participate	in team	accuracy.		
games.	Develop balance,	Perform fielding		
	agility and co-	techniques with		
Understand	d and develop ordination of	increased		
tactics for a	attacking and travelling, stillness,	control and co-		
defending.	jumping, timing,	ordination.		
(rugby, net	ball, changing shape, size,	(tennis,		
football,bas	sketball) direction	badminton)		

National Curriculum	to makeactions and sequ develop an understandir success. Pupils should be isolation and in combina	uences of movement. Thing of how to improve in etaught to:	ney should enjoy comn different physical activ	nunicating, collaborities and sports a	orating and compet nd learn how to eva use running, jum play competitive	n in different ways and to linking with each other. They should be and recognise their own in the catching and catching agames, modified where and apply basic principles suita	ould /n in
	attacking and defending develop flexibility, strength, technique, control and l				r example, through	athletics and gymnastics]	
	perform dances using a range of movement patterns				•	loor and adventurous activity	/
	challenges both individually and within a team compare their performances with previous ones and demonstrate improvement to achieve their personal best						
	Invasion games	Gymnastics	Dance	Net and wall	Striking and fielding	Multiskills and athletics	H e a I t
Year 3 In all areas children will be taught about how to give and receive							a n d f i t
feedback to their peers. (E&I)							n e s s

	Partner using a number	Develop and perform	Improvise freely on	Practise	Consolidate and	Choose skills and equipment	Keep up
	of sending and receiving	actions.	their own and with a	throwing and	develop the range	to meet the challenges they	an
Take part in	techniques.		partner, translating	catching with a	and consistency of	are set. E.g by increasing the	activity
multiskills/compe		Practice and	ideas from a stimulus	variety of	their skills in	distance thrown.	over a
titivefestivals. X3	Improve accuracy of	concentrate on quality	to a movement. A&D	different balls	striking and		period of
during theschool	passes and use space to	of movement.		and using	fielding games.	Use different techniques,	time and
year, at least one	keep possession better.		Learn a short	different types	A&D	speeds and effort to meet	know
to be against		Link different balances	sequence with a	of throwing.		challenges set for running,	what
another school	Remain in control of ball	moving in and out of	clear, middle and end			jumping and throwing. S&A	they
(s).	while travelling.	positions of stillness.	that they can	Hit the ball with			need to
(competitions:			perform on their own	a racket.		Children will be taught how	warm up
class, houses,	To help others know	Transfer weight	and in a group, with		(rounders, golf,	to use their bodies to:	and cool
base, against	where they are going.	smoothly from one	between 8-20steps.	Use different	baseball, cricket)	 Sprint 50m within 	down for
other schools)		part of body to		shots. A&D		17-14secs develop	dance.
	Look when travelling and	another.	Learn how to	Play games		to 13-10secs	(H&F)
	what happens after they		develop actions and	using throwing		 Jump for height 20- 	
	have passed ball. A&D	Use actions on floor	movements within	and catching		24cm	
		and over, through,	short dances by	skills.		• Jump for	Recogni
	Play games that involve	across and along	changing the	Vary strength,		distance90 - 119cm	se and
	keeping possession and	apparatus. A&D	dynamics, space and	length and		 Leap hurdles 60m 	describe
	scoring in targets. 3vs 1		relationships.	direction of		within 25–18 secs	what
	and 4vs 1 games.	Vary and apply actions		throw.		develop to 17-14	their
		on floor and	Learn a variety of			secs	bodies
	Know which passes are	apparatus.	travels, gestures,	Know how can		 Overarm throw 20- 	feel like
	best, tactics to keep	Copy a partner's	turns, jumps and	they make it		29m	during
	possession.	sequence on floor and	balances with good	difficult for		 Chest push 34-6m 	differen
	Find space to receive and	apparatus.	composure and	opponent to		 Run for longer 	t types
	support.		control	receive ball.		distance 400m	of
						3:30-2:31 develop	activity.
						to 2:30-2:01	Dosseile
							Describ
							e what
							happen
							s to their
							heart,
							breathi
							ng and
							tempera
							ture
							during differen
							t types

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Know what to think	Perform easy	Stand when	Participate in Sports day	
about when team has	combinations of	receiving.		
and hasn't got the ball.	contrasting actions.	Understand		
		attack and		
How to organise	Choose combinations	defence tactics.		
themselves differently to	that work in their	Understand		
play each of the games	sequences.	rules about the		
successfully.	sequences.	games.		
successiuily.		gaines.		
Understand patterns of		(tennis,		
play- if ball is in a certain		badminton)		
position where should				
players be. S&A				
(football, basketball,				
hockey, netball, rugby)				

	Invasion games	Gymnastics	Dance	Net and wall	Striking and fielding	Multiskills and athletics	Healt h and fitn ess
Year 4 In all areas children will be taught about how to give and receive feedback to their peers. (E&I) Take part in multiskills/compe titivefestivals. X3 during theschool year, and at least 2 others to be against another school(s). (competitions: class, houses, base, against other schools)	Play 3vs1 and 4vs1 and how to use the space and help each other. Score more regularly without making mistakes. Choose and adapt their techniques to keep possession and give their team chance to shoot. Plan ideas and tactics similar across invasion games. Know what rules are needed to make games fair. Understand simple patterns of play. S&A Evaluate how successful their tactics have been, use appropriate language to describe performance and identify what they do that makes things difficult for their opponents. (football, basketball, hockey, netball, rugby)	Devise, perform and repeat sequences that include travel, body shapes and balances. Help them change sequences. Include changes of dynamics. Work with a partner and small groups to create sequences. Adapt their sequences to include apparatus and to suit partner or small group. S&A Compare and contrast similar performances.	Explore and create characters and narratives in response to a range of stimuli. Compose short dances with clear start, middle and end on their own, partners and in groups. Developing basic actions and skills using: dynamics, space and relationships, travels, gestures, turns, jumps and balances with good composure and control. Can remember and perform a longer dance routine to others (8-20steps)	Play games using throwing and catching skills. Vary strength, length and direction of throw. Understand how they can make it difficult for opponent to receive ball. Understand where to stand when receiving. Understand attack and defence tactics. Understand rules about the games. S&A (tennis, badminton)	Throw and catch a balls at different speeds, directions and heights. Choose and use a range of simple tactics and strategies. Keep, adapt and make rules for striking and fielding games. (rounders, golf, baseball, cricket)	Children to develop their technique for running at shorter and longer distances, throwing for distance, jumping and leaping for height and distance. Children will be taught how to use their bodies to: Sprint 50m within 13-10secs develop to under 10secs Jump for height 25-29cm Jump for distance120-149cm Leap hurdles 60m within 17-14 secs develop to under 14secs Overarm throw 20-29m develop to 30-34m Chest push 4-6m develop to 6-8m Run for longer distance 400m 2:30-2:01 develop to under 2mins Participate in Sports day	Learn some of the main muscles groups during warm up and cool down. Start to take their pulse before, during and after exercise and explain the effect. Know a warm routine involving dynamic stretches , ledby an adult orchild.

	Invasion games	Gymnastics	Dance	Net and wall	Striking and fielding	Multiskills and athletics	Health and
Year 5 In all areas children will be taught about how to give and receive feedback to their peers. (E&I) Take part in competitive competitions. X3 during the school year, and at least 2 others to be against another school (s). (competitions: class, houses,	Show ways to keep ball away from defenders. How to shield the ball. Change speed, direction with ball to get away from defender. Shoot accurately in a variety of ways. Mark an opponent. A&D Watch and evaluate the success of the games they play in. Identify parts of the game that are going well and parts that need improving. Explain how confident they feel in different positions. Suggest what they need to practice to enjoy game more.	Explore range of symmetric and asymmetric actions, shapes and balances. Control actions and combine them fluently. Be aware of extension, body tension and control. Move from floor to apparatus, change levels and move safely. Combine movements with other in a group (matching and mirroring). A&D Watch a performance and evaluate its success. Identify what was performed well and what needs improving.	Explore and improvise ideas for dances in different styles, working on their own, with a partner and in a group. A&D Explore and experiment imaginatively with a stimulus for a given audience. Composing more complex routines with clear sections, starting to use unison, canon, repetition. Changing the dynamics, space and relationships. Can remember and perform a dance routine to any audience with 20+ steps.	Hold and swing racket and where to stand on the court when hitting, catching and receiving. Hit the ball on both sides of the body and above head. Use different types of shots during a game. Improve accuracy. A&D Explain why they or others are playing well in the games. Know what they need to get better at and what to practice.		Choose their favourite ways of running, jumping and throwing. Choose the best equipment for different activities. Knowhow to plan a run so they pace themselves evenly or unevenly. Plan to cover distances as a team to get the best results possible. Mark a run up for jumping and throwing. Set themselves and others targets in different events. S&A Watch a partners athletic performance and identify the main strengths. Identify parts of the performance that need to be practised and refined,	
base, against other schools)	Change pitch size to make games better. E&I (football, basketball, hockey, netball, rugby)	improvement. Identify one or two aspects of their performance to practice and improve. E&I		Know how to change court to make easier. Understand practices to help with precision and consistency and		and suggest improvements. Children will be taught how to use their bodies to: Sprint 75m within 20-16develop to 15-12secs Jump for height 30-34cm	exercises. Understan d why exercise is good for their fitness, health and well-being

		speed about the	 Jump for 	
		court. E&I	distance150-179cm	
			 Leap hurdles 60m 	
			within 25-18 secs	
		(tennis,	develop to 17-	
		badminton)	14secs	
		baummton		
			Overarm throw 30-	
			34m develop to	
			35+m	
			Chest push 6-8m	
			develop to 8+	
			 Run for longer 	
			distance 600m	
			5:00-3:31 develop	
			to 3:30-2:31	
			Participate in Sports day	

	Invasion games	Gymnastics	Dance	Net and wall	Striking and fielding	Multiskills and athletics	Health and fitness
Year 6 In all areas children will be taught about how to give and receive feedback to their peers. (E&I) Take part in competitive competitions. X3 during the school year, and at least 3 others to be against another school (s). (competitions: class, houses, base, against other schools)	Understand that when team has ball they are attacking and when they haven't they are defending. Understand different ways of attacking and encourage them to use positions for their team carefully. Understand different ways to attack and defend. Choose right formations and tactics for attack and defence. Know how they support other players in attack and defence. S&A Understand how to get ready for games. (football, basketball, hockey, netball, rugby)	Make up a sequence and adapt it to different apparatus layouts. Use combinations of dynamics (pathways) to use space effectively. Make up own rule for longer, more complex sequences. Plan a sequence and adapt it to limited equipment. Work as a group and share roles fairly. Investigate different ways of working with a partner or small group. Use compositional ideas (contrasts and variation in shape, speed, level, timing and actions) S&A Know how gymnastics promotes strength, power and suppleness. Set out and do risk assessments on apparatus.	Explore, improvise and combine movement ideas fluently and effectively. S&A Understand how a dance is formed and performed. To evaluate, refine and develop their own and others' work. E&I Composing more complex routines with clear sections, using unison, canon, repetition. Changing the dynamics, space and relationships Can remember and perform a dance routine to any audience with 20+ steps.	Devise a scoring system. Hit the ball in the court away from opponent, how to outwit them using speed height and direction of ball. Know where to stand when attacking and defending. S&A Explain why they or others are playing well in the games. Know what they need to get better at and what to practice. Understand how to change court to make easier. Understand practices to help with precision and consistency and speed about the court.	Use and adapt rules, strategies and tactics, using their knowledge of basic principles of batting and fielding. S&A Develop and adapt their striking, fielding, throwing and catching skills to different heights, distances in small and large games. Thinking about when to use an over and under arm throw. (rounders, golf, baseball, cricket)	Develop the consistency of their actions in a number of events. Increase the number of techniques they use. Sustain pace over longer distances, e.g. sprint for seven seconds, run for one or two minutes. Throw with greater control, accuracy and efficiency. Perform a range of jumps showing power, control and consistency at both take off and landing. A&D Say why some athletic activities can improve strength, power or stamina and explain how these can help their performance in other types of activity. Outdoor and adventurous activity during year 6 residential trip Children will be taught how to use their bodies to: Sprint 75m within 20-16develop to 15-12secs Jump for height 30-34cm	Know some ideasfor warm up exercises and routines. Know what makesa good warm up. Know what clothing and footwear is best to wear. Know how to check playing area. Know how playing invasion games helps your fitness and benefits of playing outside of school. Can take pulse, and name some muscles correctly, and they can explainthe effects of exercise on their body.

develop to 17- 14secs Overarm throw 30- 34m develop to 35+m Chest push 6-8m develop to 8+ Run for longer distance 600m 5:00-3:31 develop to 3:30-2:31 Participate in Sports day
